

# Curriculum Links

## Theme: Attitudes to Landscape

The table below briefly explains the programme of study related to Key Stage 3 and the National Curriculum in Art and Design. Throughout the Teachers Pack a reference has been made with regard to these areas, demonstrating how the theme fits into the programmes of study.

### National Curriculum in Art and design is divided in to two areas: Knowledge, skills and Understanding Breadth of study

#### Knowledge, skills and Understanding

1.Exploring and developing:	<i>Pupils should be taught to:</i>	
a)	record and analyse first hand observations	
	Select from experience and imagination	
	Explore ideas for different purposes and audiences.	
b)	Discuss and question	
	Select visual and other information	
	Develop ideas for independent work	
c)	Organise and present information in different ways	
	Use a sketch book	
2. Investigating and making art, craft and design	<i>Pupils should be taught to:</i>	
a)	Investigate, combine and manipulate materials and images	
	Take into account purpose and audience	
b)	Apply and extend materials and processes	
	Control tools and techniques	
c)	Experiment with approaches	
	Design and make	

3. Evaluating and developing work	<i>Pupils should be taught to:</i>	
a)	Analyse and evaluate own and others' work	
	Express opinions and make judgements	
b)	Adapt and refine work	
	Use evaluations to develop further	
4. Knowledge and understanding	<i>Pupils should be taught about:</i>	
a)	Know about visual and tactile qualities of materials	
	Know about processes to help achieve intentions	
b)	Codes and conventions	
c)	Continuity and change in purposes of art in Western Europe and beyond	

### **Breadth of study**

5. <i>Pupils should be taught Knowledge, skills and understanding through:</i>		
a)	Exploring a range of starting points for practical work including themselves, their experiences and natural and manmade objects and environments	
b)	Working on own or in groups, in 2 or 3 dimensions and on different scales	
c)	Using a range of materials and processes, including ICT	
d)	Investigating art, craft and design in the locality, in a variety of genres, styles and traditions, and from a range of historical, social and cultural contexts.	